The Drag's Handbook is dedicated to all the young ladies that have been "Drags" in the past, or will be in the future. We, the members of the Log staff, hope that you will find this Handbook useful and most of all, interesting and informative.

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**CONTRIBUTORS**

The Drag's Handbook is the result of combined efforts of the Log Features, Photographic and Layout Staffs. A lot of assistance was received from Drags who wanted to pass along bits of useful "gouge."

**Harbour House**

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In Olde Annapolis Towne

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Dear “Drags,”

WELCOME aboard! If this is your first visit to the Naval Academy as a Midshipman’s drag, you have a delightful time to anticipate—and if you’ve been here before, you already know what fun it is!

A few (?) years ago, I was a drag, and I well remember the excitement of plans and preparations for an Annapolis weekend. I came here during the era of the extreme high heels, (a real hazard to transportation) but the main thing then was to have the “tiny foot” look—you are fortunate indeed as the comfortable walking shoe is very much in style and just right for Crabtown brick sidewalks.

All the evening events are dress-up occasions so bring your prettiest formal (either long or short). Remember to bring a hat and white gloves for Chapel—other clothing hints will be found in the “Drag to drag” letter.

If I can help in any way—either by mail, telephone, or in person—I’d be most happy to do so. On weekdays I will be in the Hostess Office which is located in Bancroft Hall, just opposite the Sample Room; and on weekends, a hostess is on duty in Steerage.

I hope your visit with us will be a happy one.

Sincerely,

MRS. M. MARSHALL
Office of the Hostess
Drag to Drag . . .

So, you've been invited to Annapolis, you're all excited, yet a little hesitant about what to do. No matter what people tell you about it before you go, there are a thousand and one crises which will arise before that unforgettable weekend is through—so BE PREPARED—a little extra caution never hurt anyone. Bring that extra blouse you're sure you won't need but just adore. Don't overdo it. It's always nice when your suitcase will close, it makes a much more pleasant weekend! I mean, what could be nicer than walking down the street with your Mid while he's carrying suitcase to the draghouse and your suitcase flies open and that lovely blouse falls in the mud! Did I say mud? That's another little added benefit at Annapolis—Instant Rain—so be ready for it at any moment. It can be clear and bright all week and Saturday morning, but because you're going to Annapolis and want your hair to look especially nice, it will rain from the moment you arrive until just before you leave. Then for some unknown reason, the weather becomes beautiful again.

A constant problem to Drags are the historic cobblestone sidewalks. Maybe you like that colonial atmosphere, but your feet won't, so, as much as you want to wear that lovely new pair of "spikes," think first about your feet and Mid. No one wants to hear you complaining about your feet, especially him.

Now as for the weekend itself—try to have a brief outline of plans. This isn't always easy because for some reason, Mids get a special pleasure out of keeping plans a secret. Therefore, be ready to go sailing (with either bermudas or slacks), to go to the hop (formal), to Chapel, to a play, to the movies, or just sit around the drag house. To be more specific about clothes:

1. A skirt and sweater or blouse, dress or suit to arrive in, wear heels if you want, but be sure to bring an extra pair of comfortable shoes. You will probably remain in this outfit all day. Don't plan to change clothes every hour, there simply isn't time.

2. The hop is one of the main attractions of the weekend. They are all formal, and it is advisable to wear gloves. Be sure to have a warm coat because you can get pretty cold walking to and from the hop.

3. You will need an outfit for church. If you believe in travelling light, wear the same outfit as worn on Saturday. No one cares how many times you repeat the same outfit in one weekend, just wear hat and gloves.

4. Don't forget to include those little extras—an additional blouse or sweater, bermudas or slacks to go sailing, and comfortable shoes.

Check with your Mid about a place to stay. If he can't get you a place, do it yourself by talking to other Drags. When you first arrive at Annapolis, it is best to go right to the drag house if possible. Drag house rates are approximately five dollars a night, give or take a dollar or so depending on the place. There are usually a million other girls staying there (or so it will seem to you). This may appear to be a hindrance to you, but can really be a help, when you need to have a question answered.

There are an infinite number of rules for Midshipmen. The most im-
important ones that apply to dragging are:

No public display of affection, this includes holding hands. The Mids must go to formations. They are at 6:30 on Saturdays and 12:30 on Sundays. Youngsters have to be at hops by 9:30, Segundos at 9:45, and Firsties at 10:00. They can't be late so don't you be either. After the hop, 3/c must be in forty minutes after it's over, 2/c have fifty minutes, and 1/c have sixty minutes. If you don't go to the hop, 3/c must be back by 11:00, 2/c by 11:30, and 1/c by 12:00. Don't make your Mid late! He doesn't like being "fried." At 6:30 on Sunday, they all have to return to Mother Bancroft, therefore there's not much point in your staying over. These are just a few of the more important rules. If you aren't sure about something, write the hostess office.

Weekends at Annapolis are loads of fun and I'm sure you will enjoy yours. Old "Drags" consider themselves authorities on the place. If I have left any of your questions unanswered, ask them, they'll be more than glad to help you. "Welcome aboard, Drag," to one of the most wonderful, exciting, confusing experiences in your life!

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Arrival at Saturday Noon Meal

As most Drags will soon find out, the most successful weekends are those which have been somewhat planned in advance. Such things as where her Mid will meet her, how exactly to get to the Drag house, and in general, navigating around Crabtown are essential knowledge for the new Drag.

Assuming our Drag arrives about 10:30-11:00 Saturday morning, let's plot her course until she meets her Mid later that day. The first thing she must do is get to the Drag house, probably change into some more comfortable shoes for cobbledhopping, and generally get squared away for the weekend. We shall assume that her Mid has given her directions.

After getting settled, our new Drag will naturally like to get a quick look around the Yard before noon meal formation. This formation is normally at 12:10 on Saturdays, and is something that the Drag shouldn't miss. Also, weather permitting, the Navy Chief's Band will give concerts in front of the chapel from 11:00 until formation.

Immediately after formation, the Drag should be waiting at the designated spot for her Mid—when the exodus of Midshipmen begins, she will not be able to pick him out of the sea of blue that will converge on Tecumseh Court. He can probably spot you long before you will see him.

Having met her Mid, the Drag will find herself whisked off on her first weekend at the Naval Academy.
The Reception Room

A cause for great alarm is the Reception Room, for no reason that I can see, except that one is at a loss as to where to go and what to do. Here are some easy notes to remember. If you should forget, ask any Mid, he’ll be glad to help you.

Once you’ve found Bancroft Hall (which is easy, it is the biggest building there and has a statue of an Indian, better known as Tecumseh, directly in front of it), go up the steps and through any one of the three doors. On the left is a table with three Mids sitting behind it. There are phones and various papers on the table so you know you’re at the right place. Tell one of these Mids that you want to have a message sent to Mid’n —— in room —— and then say what the message is i.e. “his Drag’s waiting in the reception room.” If you can’t remember his room number, don’t panic, they can look it up for you. After you have done this, look to your left. On the right hand side of the hall is a sign marked “Reception Room”. Go there and wait. If you want to comb your hair, and what girl doesn’t, once in the Reception Room, you will see on the right a room marked “Powder Room”. Don’t take too long because if your Mid comes and sees that you are not waiting for him, this could cause additional confusion. If you are ahead of him, go back out to the Reception Room, pick a nice comfortable chair and sit down to wait. When your Mid comes, the ordeal of the Reception Room is over.

A quiet Sunday afternoon in the yard.
The new Navy Marine Corps stadium is the scene of home games, football and soccer in the Fall and lacrosse in the Spring.

**Saturday Afternoon**

Saturday afternoon at the Naval Academy is chock-filled with possibilities for recreation, entertainment, and relaxation. Sports events on Saturdays are very diversified, and on a given weekend you and your midshipman can witness almost any seasonal sport. If you are totally new in Annapolis, he can show you around the Academy and our town. Recreational sailing, tennis and golf, are listed high among the favorite activities of a midshipman and his "drag."

If your midshipman was fortunate enough to get sailing authorization for the afternoon, he may take you sailing on one of the Academy's 30 knockabouts. You will spend your afternoon in the sun with at least one other couple since two midshipmen are necessary to man these boats.
Your Mid can find out the name of the other drag, and you might want to arrange with her a picnic lunch for consumption on the sail. The more active couples can enjoy tennis on the tennis courts adjacent to Bancroft Hall or a game of golf at the beautiful Naval Academy golf course. You'll have to delay lunch until later in the afternoon in order to get one of the tennis courts before 1:00. Unless you are the guest of a first classman, your Mid must take the bus to the golf course while you drive over to meet him. You must have your own racquets to play tennis, but the golf course will lend any equipment you need.

If you are unfamiliar with Naval Academy tradition, a tour with your midshipmen will fill you in. Undoubtedly the tour will be highlighted by visits to the museum, the field house, Memorial Hall, and the Academy Chapel. Be sure to ask your Mid to take you to these places, for he may take them somewhat for granted. You and your host will dine in the colonial atmosphere of Annapolis; and if the weather isn't good Saturday afternoon, he will probably take you out to one of the three theatres near the Academy. For pure relaxation you can sit awhile in the television lounge in Smoke Hall, visit the midshipman soda fountain known as the steerage, or walk across the Severn bridge to the shaded riverside picnic grounds.
Saturday Night

For most of the year, Saturday night is the focal point of the weekend. Fortunately, for all hands, the entertainment fare is more varied on Saturday night than on any other part of the weekend.

The magic word is "hop", meaning dance. There is one each and every Saturday night, without exception. Khrushchev may rant, Castro rave, Israel declare war but the USNA will have its hop. There are two types of hops, formal and costume. The midshipmen wear full dress, white gloves, to the formal hops; and full dress, wear rain gear, to the costume hops. The drag should wear a formal to the formal hops. This can be any type, short or long, from the latest Paresian style to last year's high school strapless. Just remember that you may well have to wade through a foot or two of snow before you arrive at Dahlgren Hall.

For the costume hop, be forewarned! Anything goes, it is nice if you can arrange to have your costume fit the motif of the particular hop. But the wilder the costume, the better.

On many Saturday nights, especially during the winter there are better entertainments. These are many and varied. For the cultured (?) you can listen to some of the better concert musicians. The Musical Clubs Show, written, produced and acted by Midshipmen is well worth attending. The Masqueraders perform a broadway show on two weekends during the Dark Ages, and the Navy Relief Show by the Severn River Naval Command actors provides sophisticated acting and action.

You can make any of these and also the hop, in which case, wear a dress that will fit the hop. If not attending the hop, wear what you would to a semi-formal. For the bored and blasé there are movies in town, and in the yard. Many, however, choose to merely spend a quiet evening "at home" in the drag house. ♦
Sunday Morning

On Sunday morning the Brigade attends religious services of their choice. At eight o'clock in the academy chapel is the Catholic Mass and at ten thirty the Protestant service. The service begins after the midshipmen have marched into the chapel as the band appropriately plays "Onward Christian Soldiers" and other favorite hymns. The midshipmen sit together in the front of the chapel and the girls sit either in the balcony or behind the section of midshipmen. You will look around the chapel and be aware of the old hanging ship model, the deeply colored stained glass windows, and the formal spirit of the service, all of which make the chapel one of ancient Navy tradition and beauty. Inscribed in the stained glass window above the altar are the words "Eternal Father Strong To Save", expressing the profound faith of the midshipmen as they sing the words of the Navy hymn,

"O hear us when we cry to thee.
For those in peril on the sea."

The services, whether Protestant or Catholic, are designed to welcome all denominations and services. The formal atmosphere of the chapel lends itself to the ceremonial tradition of the academy, while the simple and impressive worship service instills in all present the spirit of humbleness and simplicity. From time to time various well known guest speakers visit the chapel and present a rare opportunity for the congregation to hear them.

Your midshipman may attend the church of his choice in town and, if so, you will be able to meet him there fifteen minutes before the service begins. There are churches of all denominations in Annapolis and the midshipmen are allowed to attend any of them if they desire.

After the worship services you and your midshipman may want to meet in the yard and walk around for half an hour before noon meal formation. If you plan to eat in town, your mid will probably suggest that you reserve a table in one of the restaurants.
Sunday Afternoon

Sunday afternoons are very quiet around Annapolis. This is an ideal time to stroll through the yard or just relax in the drag house.

If your midshipman is the more energetic type, you may attend an informal hop held in Smoke Hall from 3:30 until 5:30. These hops feature music piped in from the Brigade radio station, WRNV. A direct line to the studio is available for musical requests. While attending the hop, you will probably make use of the Steerage, Navy’s version of the corner malt shop. Here, amid a quiet atmosphere, you can relax and enjoy light refreshments while reviewing the events of the weekend.

On certain Sundays, various events are scheduled to provide entertainment for the midshipmen and their guests. During the second term of each year, WRNV sponsors several concerts featuring currently popular musical artists. In the past, such favorites as Louis Armstrong, the Kingston Trio, Julie London, Joni James, the Brothers Four, Duke Ellington, the Four Lads, and Maynard Ferguson have performed for the Brigade. These concerts usually start at 2:00 and last until 4:00.

A recent innovation in Sunday afternoon entertainment are the NA-10 concerts. These concerts start around 2:30 and feature two hours of excellent music presented by the Brigade’s most talented musicians.

If none of these events are scheduled, you may want to attend a movie. The three theaters in Annapolis usually have very good recent releases. In addition, a movie is shown every Sunday afternoon in Mahan Hall. These movies, also recent releases, start about 3:30.

For the avid sailors, knockabouts are again available for an afternoon of sailing on the bay.

Around four o’clock, the drags begin to converge on the Annapolis bus station to start their trip home. Be sure and check the bus schedule for a convenient departure. Liberty is up for all midshipmen at 6:30. At this time, they must be present for evening meal formation. If you are in a private car, you might want to stay and view this last formation. If not, it is best to allow sufficient time for your midshipman to escort you to the bus station and return in time for evening meal.

As you leave Annapolis, we hope that you will look back on your weekend as an enjoyable experience, one that you will repeat often in the future.

FOR DINNER
OR
A QUICK SNACK
OF THE FINEST
SANDWICHES IN TOWN
COME TO
MANDRIS
RESTAURANT
IN MARKET SPACE
ON THE CORNER OF
RANDALL AND DOCK STS.
Salty Slang

ANCHOR MAN—There, but for the grace of God, walks a civilian.

ARMY BRAT—Army Equivalent to the "Navy Junior."

BATT—Battalion, one-sixth of the Brigade.

BILGE—To be assigned to civilian duty; to flunk.

BLACK "N"—Mythical award for a Class "A" offense.

BLIND DRAG—Accepted sight unseen.

BOY-WOW—B.O.O.W., the Midshipman Battalion Officer of the Watch.

BRACE UP—To take a military strain, shoulders back, chest out, chin in.

BUSH—A drag with the appearance and/or personality of a same.

BUCKET—Bonehead, bilger, one who doesn't get this academic stuff.

BULKHEAD—Wall.

BULL—Anything taught by Dept. of English, History, and Government. 600 word filler in a 500 word theme.

BUSH—Weekly list of near casualties in academics; between 2.5 and 2.8.

CHIT—Written statement, note, letter, requisition, etc.

CHOP—Double time.

CHOW HOUND—Someone who eats up his subsistence allowance and yours too.

C.L.S.—"Dear John, I'd really love to come, but..."

CLUTCH—To freeze up in a crisis.

CRAB—Female resident of Crabtown.

CRABOWN—Annapolis, an antiquated fishing village on the banks of the Naval Academy.

DAGO—Any foreign language.

DEMERIT—Modern version of cat-o'-nine-tails.

DOPE—Any information on any subject whatsoever.

DRAG—To escort or be escorted, USNA style. One who is escorting or escorted.

EXTRA DUTY—Disciplinary drill, punishment for accumulating demerits.

FLYING SQUADRON—The men who sprint to beat the deadline and the OD at the Rotunda after a Hop.

FRAP—A conduct report for an infraction of regulations.

FRED—Placed on a conduct report; given a Frap.

FRUIT—Anything that insults the intelligence; easy, a snap.

GEDUNK—Any chow purchased in the Steerage.

GUGE—A collection of answers that even the profs understand.

GREASE—Influences; aptitude for the Service.

GREASY—His impression on his seniors is foremost on his mind.

GUARD—To have the watch.

GYRENE—One of the Semper Fidelis boys, a jungle bunny.

HAPPY HOUR—An evening entertainment provided at the table.

HOP—A dance, a la USNA.

JIMMYLEGS—Yard Policemen.

JOE—The Navy's lifeblood, coffee plus boiler compound.

JUICE—Electrical Engineering.

KAYDET—Inmate of a government institution set up to supply Mids with bathrobes.

MISERY HALL—Overhaul spot for damaged athletes.

M.O.D.—Mate of the deck, a flat-footed town crier.

MONTHLY INSULT—A paltry fraction of a Mid's pay issued to him for spending money.

NAV—Navigation.

O.A.O.—A Midshipman's true love;

One and Only.

O.D.—Officer of the Watch.

P-RADE—Dress Parade.

P-WORK—Any quiz covering more than one day's assignment.

QUEEN—Opposite of Brick; a dream girl.

RACK—A Mid's castle, his bed.

RADIATOR SQUAD—Canteen Society of non-athletes.

R.A.T.E—Privilege or duty accruing from rank or lack of same.

Reg.—Regulation, the Golden Rules.

R.H.I.P.—Rank Hath Its Privileges.

RIVER—A term examination.

STEAM—Marine Engineering.

(Continued on next page)
STEERAGE — Midshipmen's soda fountain.
STRIPER—Midshipman officer in the Brigade organization.
SWABO—A zero.
TEA-FIGHT—Annapolis Tea Dance, a plebe's only chance. Must be seen to be appreciated.
TREE—Weekly list of unsats.
UNCOVER—To remove head gear.
UNSAT—Bilging, failing.
WIFE—Roommate.
W. T. Door—Mythical midshipman who lives in Midshipman Sample Room.
YARD ENGINE—A girl who lives inside the yard.
YOUNGSTER—A third classman.
ZIP—Zero.

SANDBLOWER

Femmes—Send in contributions to Femmes Log in January.

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June Week

June Week—the mere mention of these two words to a midshipman is sufficient to set his mind wandering—either back to his past June Week or forward to those still coming. For in this short period of time, there are more hops, parades, social activities, and just plain good times with your drag and classmates than a layman could think possible.

To the first class, June Week means the happy ending of four years’ hard work at the Academy. To the second class it means the chance to take over command of the Brigade. The Youngster sees June Week as the beginning of his ascent to command in the Navy. And to the Plebe, it is the beginning of a new life—a life he has labored one year to become a part of.

Officially June Week begins with the first June Week parade, but if this were the real beginning, much of the enjoyment of June Week would be lost. Unofficially the “week of weeks” begins somewhere around the first of February—right after the ever horrible mid-term exams. This is when the mids start laying their plans for that far off week. Usually a group of mids will get together and rent a house for the week with the parents of one of the mids acting as chaperones. Also, drags, this house which is to be your home for your June Week adventure is usually situated on or near a lake or river and within seven to ten miles of the Academy, depending on whether your mid is first, second, third, or fourth class.

This is the farthest that the Executive Dept. will let their charges stray from Mother Bancroft. This is also the only time of the year that underclass midshipmen are allowed to ride in cars and you can see from those distances that wheels are a necessity. Since the mids have the whole week planned down to the last minute, be prepared to travel at about a forty mile an hour clip. Any break in this schedule is going to take time away from something else—usually travelling to formation time.

The Ring Dance is one of the highlights of June Week. At this dance, the Second Class celebrate the “Tain’t no mo’ plebes!”
"Christening" of their rings. They "baptize" their rings in water from the seven seas and they and their drags pass through a giant replica of the ring pausing long enough for a congratulatory kiss from their drag. The Second classmen are now allowed to wear their rings as a symbol of the bond that exists between them, their classmates, and the service. Traditionally the ring is designed with the Academy crest on one side and the class crest on the other side.

On Monday the Baccalaureate Service—the last church service before graduation—is conducted. The parents, relatives, and drags of the graduating class join them in asking Divine Assistance in their forthcoming careers.

Here are a few of the main events of June Week. A big occasion for the Youngsters is the Youngster Hop, which is held in MacDonough Hall while the first and second class are going over to Dahlgren Hall for their Hop.

Another event is the "Presentation of Awards Ceremony" held in the Naval Academy Field House. Here, men who have excelled on the athletic field or in other extracurricular activities are honored for their efforts. There is also the Superintendent's garden party for the first class. During their years at the Academy, the senior class present is entertained occasionally by the Superintendent and the Commandant. This garden party is the last time that the first class will be entertained as a whole by the Superintendent.

The two major P-rades of June Week are the Presentation of Prizes P-rade and the Color P-rade. The latter P-rade is the one during which the National and Brigade colors are presented to the company which has proved its superiority over the other twenty-three companies during the year-long "color competition."

Another event of June Week is the N Dance for members of the Brigade who belong to the N Club. Membership in this club is obtained by winning a letter in some varsity sport. There is an E Dance held the same evening for those men who have won other extra-curricular awards.

The last evening event is the Farewell Ball. All hands attend this before leaving, the first class to duty and the underclass to sea.

Wednesday marks a step up for all classes. Their first class become ensigns and so on down the line. After the first class are given their diplomas, they give "three cheers for those we leave behind" and on the third cheer, they throw their caps into the air. All that remains is for them to have their new insignia pinned on by their mothers and sweethearts. For the Fourth Class the ceremony of placing a cap on the Herndon monument still remains. The moment that the cap is up, the fourth class is no more.

June Week closes just as dramatically as it began with the departure of those remaining classes for cruise. Dewey Field is lined with sweethearts, relatives, and friends to see the midshipmen off on cruise. The Chief's Band is present for the occasion to play as the "men set out to sea."

Well, this has been "June Week
in a nutshell." Now perhaps you know why mids spend months planning it and dreaming of it.

**WANT TO KEEP IN TOUCH?**

Keep up with the happenings at the Naval Academy — subscribe to the LOG.

*Write: LOG Editor for information.*

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- Mrs. C. D. McFadyen: 235 Prince George St. Co-3-3758
- Mrs. J. D. Deringer: 237 Prince George St. Co-7-8417
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- Mrs. F. DiMaggio: 163 Prince George St. Co-3-4956
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- Mrs. H. Hayman: 209 Hanover St. Co-3-3042
- Mrs. M. Cassavetis: 28 East St. Co-3-7862
- Mrs. Waer: 6 Martin St. Co-3-3450
Check Off List

And now, you're ready to hit Annapolis like a small bombshell. Do you have all you need? Here are a few items most usually neglected by the drags...

1. A round trip ticket, from the start of your journey to Annapolis is better than round trip from your home to just Washington or Baltimore. Money runs short all too soon and sometimes there are not sufficient funds to get that one extra ticket to D.C. or Baltimore to start the trip back home.

2. The weather is unpredictable and a snow-storm in Annapolis sometimes isolates the city. Be prepared!

3. Get your mid to give you a definite meeting spot, too much time and confusion result from indefinite plans. If you're driving tell him to give you the gouge on where to park and what gate to enter. A map of the various expressways and routes to Annapolis is advised also.

4. Walking shoes, raingear and ID cards are the order of the day. If you loose any of these they will find their way back to your mid and he can return them to you.

Pleasant Journeys— Welcome to Annapolis

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