

# The PRAG'S HANDBOOK



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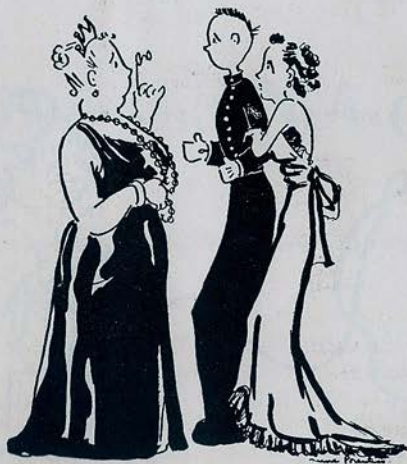
37 Maryland Ave.

Phone 2026

... *If after you read this  
issue of ...*

## The DRAG'S HANDBOOK

*you have any sugges-  
tions concerning things  
which would aid you in  
having a more enjoy-  
able weekend, please  
inform a member of  
The LOG staff.*



# *The* DRAG'S HANDBOOK

Prepared by the Staff of

*the* LOG

of the

UNITED STATES NAVAL ACADEMY





## What's Cookin'?

In a stew? All steamed up over a weekend at Navy? Don't know where to go, what to do, what to wear?



Well . . .

# Take One U.S.N.A. . . .

---

**W**ELL, now that you're off the bus, you'll want to stop for a moment to collect your luggage and orient yourself. If your drag is waiting for you at the station, you'll have no difficulty in reaching the house in which you are to stay, and after a few minutes of prettying up, you'll be ready to take a walk around the Yard and get acquainted with our Academy.

If, however, you find yourself wondering where that wandering drag can be, call Bancroft Hall and ask to have a message sent up to him. It's practically impossible to talk to him personally except in cases of emergency. If you have arranged to meet him at the Hall, the usual place to wait is in the Reception Room, directly across from the Main Office.

The newcomer to the Academy is generally impressed by the size of Bancroft Hall. It's a big place, the largest dormitory in the world, where thirty-eight hundred midshipmen live, eat,

and study. As you walk up the terrace toward the entrance, you'll see the *Enterprise* bell on the right, and opposite, the Japanese bell. Both are rung by relays of enthusiastic midshipmen when a victory is scored over Army. On a handsome granite pedestal, facing Bancroft Hall, stands Tecumseh, the God of 2.5. The present statue is a bronze replica of the wooden figurehead of the *U. S. S. Delaware*, and to him at exam time is flung the tribute of midshipmen hoping for a passing grade. Inside the Rotunda, you may walk straight up the steps to Memorial Hall, where many reminders of our great naval history are displayed. Directly opposite the entrance is hung the flag of Commodore Oliver H. Perry's flagship *Laurence*, bearing that captain's dying words, "Don't give up the ship." Just below Memorial Hall is Smoke Hall, a recreation room containing billiard and ping-pong tables, and a lounge with a tele-



vision set. It is the scene of informal hops on Sunday afternoons.

The Chapel is perhaps the outstanding feature of the Yard. Built in 1900, its great bronze dome with the gilded spike is an Annapolis landmark, at the sight of which, after cruise, the Third Class become Youngsters. Beneath the central portion is a crypt, containing the black marble sarcophagus in which John Paul Jones is enshrined.

Close by the main gate is the Museum, a treasury of naval history. In it are preserved copies of the Japanese surrender documents, models of famous fighting ships, personal belongings of American naval heroes, and a host of other items, relics of great naval tradition.

Your drag may want to show you the Mahan Hall group, the library and auditorium building, flanked by Sampson and Maury Halls, where Sunday afternoon movies are shown. Just behind this group stands the lair of the Marine Engineering Department. In the lobby of Isherwood Hall are replicas of various ships, and full-scale models of shipboard installations. Near the Steam group is Worden

Field, the scene of many a parade.

Walking back along the seawall, you'll pass Dewey Basin, where various small craft are moored. If your drag is a First or Second Classman, he may invite you to go for a sail on Chesapeake Bay in one of the knockabouts or yawls owned by the Academy.

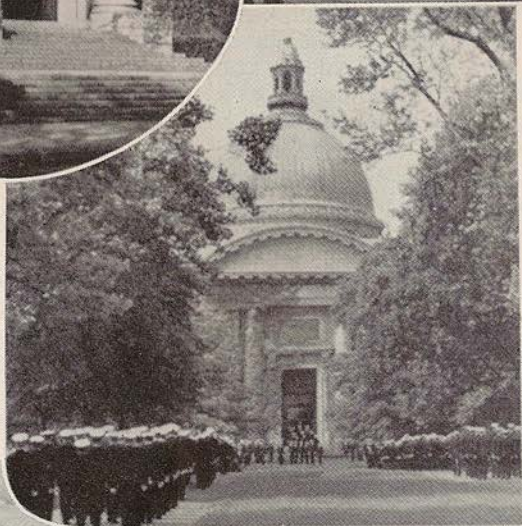
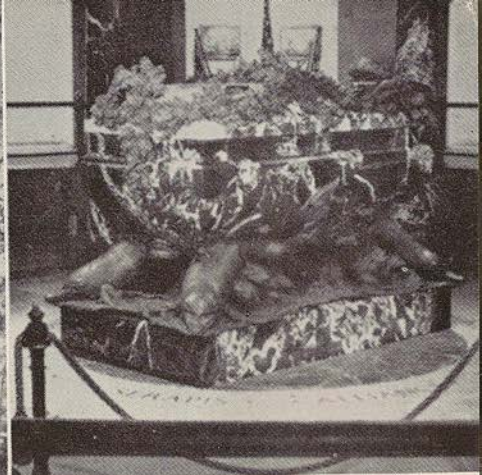
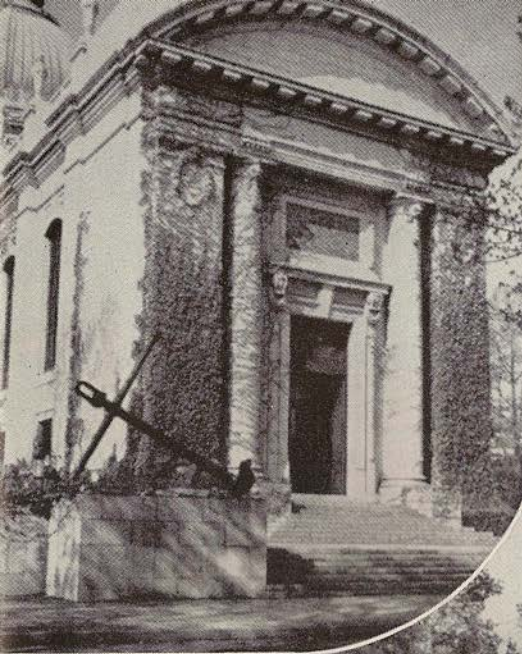
Facing Dewey Basin is MacDonough Hall, the gymnasium, where indoor athletic contests are held, and where the Second Class reign as kings of the Ring Dance during June Week. At the extreme seaward end of the Academy floats the *U. S. S. Reina Mercedes*, a captured Spanish cruiser. She has been the station ship since 1912. At the other end of



the seawall is Thompson Stadium, where Navy has met some of the best teams in the country.

A great deal of space could be devoted to the many other points of interest around the Academy, but your drag will probably find it more fun to tell you about them himself. That Sunday afternoon walk will give you a good chance to see the Yard. Hope you have a fine weekend—and come back again soon.



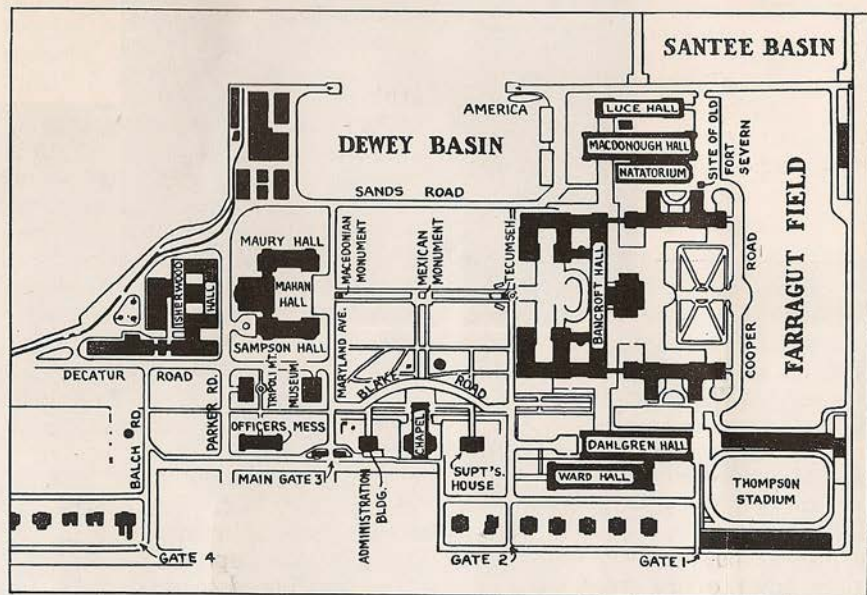


# Add 3800 Assorted Midshipmen . . .

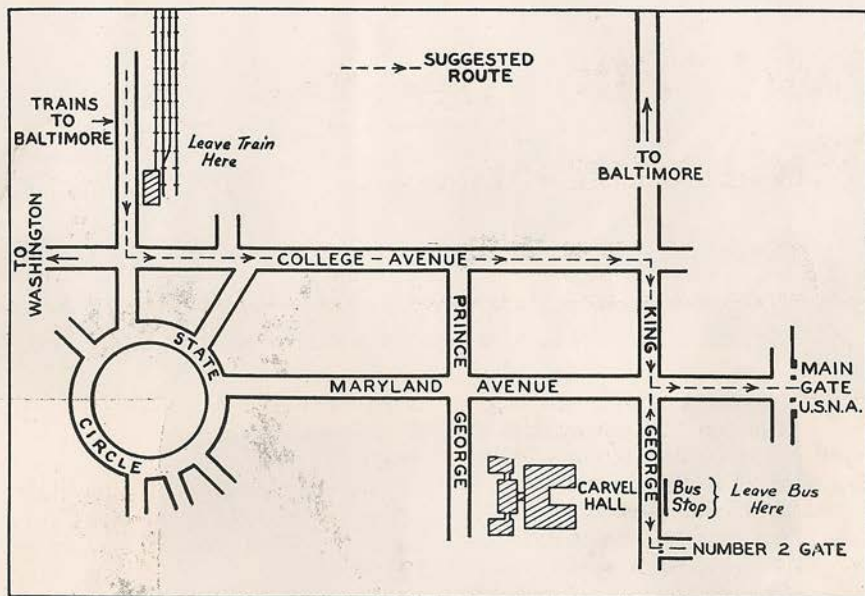
ON Saturday mornings, all roads lead to Annapolis. All roads from Baltimore and Washington, that is. (Except the roads that lead elsewhere.) Let's hope that you will be taking the trip to Annapolis quite soon. Just so that you won't be jump-

ing into this thing cold, here is a general idea on how your weekend will run.

Our dragging weekends start after Saturday noon meal formation. That means at about 1230. We'll say that you have been met by your drag at the







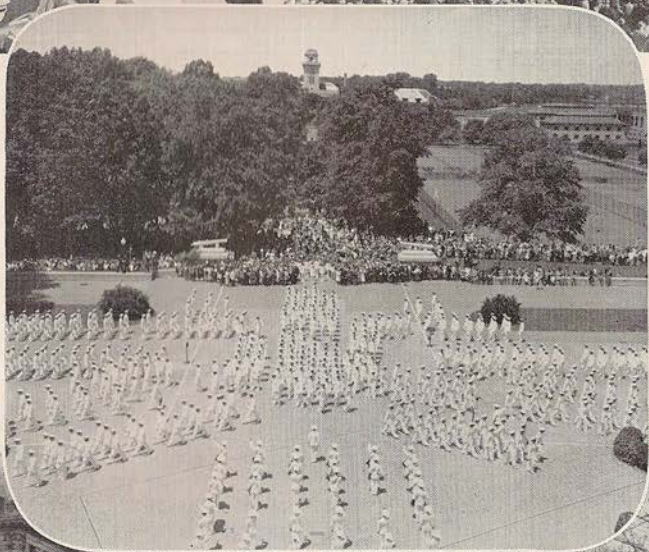
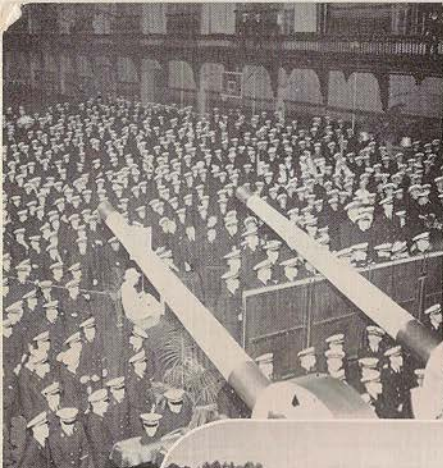
appointed place and are now ready to begin.

Most likely the first place that you will head for will be the house at which you are dragging. These houses are all private homes and are usually in an organization that regulates prices and keeps the standards up to par. The average charge for a room is \$3.00 for the weekend. Sunday morning is a nice time to settle the bill with your hostess. (With regard to your hostess; you can consider her a mother away from home. She has been catering to Navy drags for quite a while, so don't be afraid to ask her advice. After all, she would like to have you come down every weekend.)

Now that you've had time to go to your room and freshen up, we'll take off for, by golly, an athletic event. Do you like swimming, tennis, gymnastics, fencing, crew, squash? You'll find all of these, and more, here at Navy. If there is one thing in which we have variety, it's in sports. You'll be surprised how interesting a wrestling match or track meet can be, once you identify yourself with the blue coats of Annapolis.

After the finish of the last sports event, an informal hop is held in Smoke Hall. You can go there and dance, read, look at TV, or just loaf. This might be a good time to brush up on those steps for the hop tonight.

(Continued on page 22)





**SECOND  
CLASS**

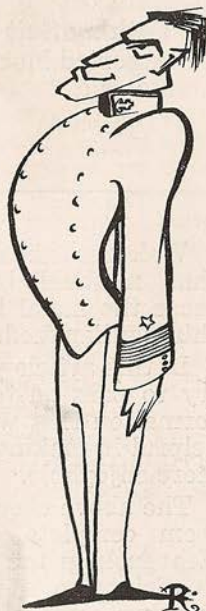
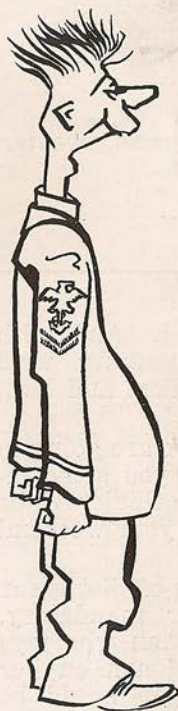


**YOUNGSTER**



**PLEBE**

**FIRST  
CLASS**



# Ingredients . . .

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- 1 Dress or Suit
- 1 Hat
- 2 Gloves
- 1½ Prs. Shoes
- 3 Prs. Stockings
- 1 Evening Gown
- \*Raincoat
- \*Bathing Suit
- \*Assorted blue jeans, sweater, etc.
- (\*Optional)

TO one girl add shoes, stockings, and other seasonings. . . Mix thoroughly and pour into a formal gown. Garnish with some earrings and perfume. Light coat may be added to keep warm before serving. Midshipman may be added if coat provides insufficient warmth.

This delicacy is particularly adapted to hops and other formal affairs.

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Welcome aboard. And with that nautical beginning we'll cease the naval idiom and keep this civilian-ized.

In this article we are going to try to pass on to you some information that we think will be helpful in making your weekend more enjoyable.

The above check-off list is far from complete or mandatory. Heaven help the man who tries to dictate to a woman on her wearing apparel. It would be

better if that man had not been born. This will, however, give you an idea of what previous drags have worn and found necessary to their well being while dragging at Navy.

Let's start off on the right foot and discuss the shoe problem. Now we like to see our gals in high heels, but we also like to see them comfortable. Since drags must do a lot of walking during the course of their weekend, and since the streets of An-



napolis are rough (even hazardous) on high heels, might we suggest that you bring along both heels and flats? The heels will do for the hop and for chapel while the flats will do for all other times. Also, if sailing is on your menu, some topsiders (glorified tennis shoes to you uninitiated) may come in handy.

Next we put our best leg forward and consider the stocking angle. The consensus of opinion of the hash-mark drags is that your wardrobe should include at least three pairs of stockings. Don't ask me why. That's just what it says here.

Saturday afternoon usually includes an athletic event of some sort. The suit that you wore coming down will do though you may prefer to wear a sport dress or a skirt and sweater. Along this line, anything that sheds (angora sweaters, etc.) will make Mids avoid you more than if you had the mumps. It seems that our blue service uniforms go out of their way to pick up stray pieces of lint, hair, and like matter.

Now we come to the hop or the other formal entertainment of the evening. Your gown is out of this world and the most beautiful thing on earth so we can safely drop the subject (no pun intended). Just for the rec-

ords, strapless and ballerina length formals are quite la mode. Your drag will love you, whatever you wear, so why worry?

That suit or dressy dress is just the thing for Chapel Sunday morning. Hats are definitely the things to wear to the services. This cannot be over emphasized so we won't try to. By the way, gloves are nice to have in case that you are inclined to be nervous. They give you something to do with your hands.

Sunday afternoon may be spent in a variety of ways depending on the Mid with whom you are dragging. The check-off list will provide for most contingencies (but don't blame us if it doesn't). Of especial note is the sailing trip. If you have advance notice of a dragging party on the yawls, you'd best come prepared with the aforementioned topsiders and some blue jeans. If it is cool, your drag can supply you with a sweater (navy blue of course) to ward off the cold (the sissy).

In season and weather, a coat and rain coat come in handy. It gets awful cold, and wet, here.

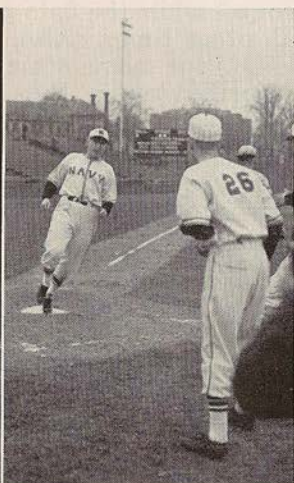
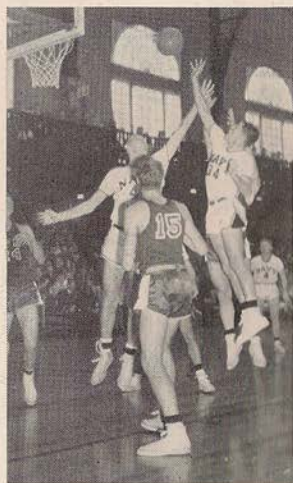
Nine times out of ten you won't need any overshoes, but that tenth time your feet will be dry.

*(Continued on page 21)*



# Mix Thoroughly for Two Days...

## *Saturday Afternoon*



## *Saturday Evening*





## *Sunday Morning*



## *Sunday Afternoon*



# Follow Directions Carefully . . .

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ABOUT the only thing about the Naval Academy that makes it different from a civilian college is a little black book called U. S. N. A. R., the U. S. Naval Academy Regulations. One thing that can be said for the life of a Midshipman (and often is) is that it is well regulated. We have regulations for reveille, regulations for taps, and regulations for just about everything in between, all of which are part of our training for the Navy, and unless we understand them and conform they can be pretty irksome (some-

times they are pretty irksome anyway).

First of all is the matter of time; in civilian life when you get to noon you start counting over again, but the Navy just keeps right on going, so One P. M. is 1300, Two P. M. is 1400, and so forth all the way up to 2400, midnight. Now when the Navy sets a time for anything all hands are expected to be there right on the dot, and woe unto him who is even so much as a minute late; if your drag suddenly glances at his watch, takes off in a cloud of dust and





calls something back over his shoulder, it was probably the magic word "formation." We have formations several times a day, one for every meal, one for every class during the week, and some special ones like formation for Chapel Sunday morning. An enterprising lad once figured it up and found that the average Midshipman makes about 7500 formations during his four years at USNA, which, at ten minutes a formation, is about six weeks, even at parade rest. But don't worry; about the only ones that will concern you are Saturday evening meal formation at 1830 (that's six-thirty, P. M.), noon meal formation Sunday at 1230, and Sunday evening meal at 1900.

Another instance where you may have to watch the time is Saturday evening for the Hop. They usually start at 2100, and the deadline for arrival for everyone except the first classmen and their drags is 2145, quarter to ten. If your Mid hurries you along some evening please forgive him; next to a



victory over Army there is nothing a Midshipman would rather see than a properly powdered nose, but if you are cutting it close he probably has visions of demerits and extra duty piling up for every minute he is late. The Hop is over at 2400, midnight, and each class has a different amount of liberty granted for escorting their respective fair damsels home. The Youngsters, Third Classmen, have forty minutes, the Second Class fifty, and the First Class an hour to take you home, bid their fond goodnights, and be back at Bancroft Hall. Please don't feel slighted if he keeps glancing at his watch; he will stay as long as he can (and probably a little

*(Continued on page 24)*



# For That Nautical Tang, Add Salt . . .

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Sailors have a language all their own (not all of it printable), so in case you get a little confused by his nautical parlance here is a list that may help. But ask him anyway and give him a chance to impress you with his saltiness.

Batt—Battalion, one-sixth of the Brigade.

Bilge—To flunk or fail.

Bow-wow — B.O.O.W., the Midshipman Battalion Officer of the Watch.

Brace—To take a military strain, shoulders back, chest out, chin in.

Brick—A drag, male or female, with the appearance and/or personality of same.

Bucket — Bonehead, Bilger, one who just doesn't get this stuff.

Bulkhead—Wall.

Bull—Anything taught by the Dept. of English, History and Government.

Chit — Written statement, note, letter, requisition, etc.

C.I.S.—“Dear John, I'd really love to come, but . . .”

Clutch — To go to pieces, freeze up in a crisis.

Crabtown—A fishing village on the banks of the Naval Academy.

Dago — Any Foreign Language.

Demerit—Modern version of cat-o'-nine-tails.

Dope — Any information on any subject whatsoever, as Cold Dope: final, conclusive; or Hot Dope: the latest, unverified, but “a guy told me . . .”

Drag—To escort or be escorted, USNA style. One who is escorted or escorting.

Extra Duty — E.D., punishment for accumulating demerits.

Flying Squadron — The men sprinting to beat the deadline at the Rotunda after a Hop.

Frap—A conduct report for an infraction of regulations, which results in demerits and extra duty.

Fried — Placed on a conduct report; given a Frap.



Fruit—Easy, simple, a snap.  
Geedunk—Any gooey mess consisting chiefly of ice cream.

Grease—Aptitude for the Service; Pull or influence, reputation.

Happy Hour—Study hour with no studies; also an evening entertainment provided by plebes at the table.

Hop—Dance, a la USNA.

Joe—The Navy's life-blood, coffee.

Jimmylegs—Yard Policemen.

Kaydet—Inmate of a government institution set up to supply Mids with bathrobes.

Monthly Insult—A paltry fraction of a Mid's pay issued to him for spending money, \$3 per month for plebes.

Nav—Navigation.

O.A.O.—A Midshipman's true love, One and Only. (Also One Among Others, Off and On, etc.)

O.D.—Officer of the Watch.

P-rade—Dress Parade.

P-Work—A euphemism for

any quiz or lab covering more than one day's assignment, Practical Work.

Rack—A Mid's castle, his bed.

Rate—Privilege or duty accruing from rank or lack of same.

Reg—Regulation, the Golden Rules.

Sandblower—Shorty, one who perpetually walks in a hole.

Sat—Passing, 2.5 or better.

Secure—Stop, cease, knock off.

Skinny—Courses in the Dept. of Electrical Engineering.

Slash—To cut one's classmates' throats academically.

Star—Mid with an academic average of 3.4 or better.

Steam—Marine Engineering.

Striper—Midshipman Officer.

Two-Block—To raise something as high as possible.

Uncover—To remove head gear.

Unsat—Bilging, failing.

Wife—Roommate.



# Good For Special Occasions . . .

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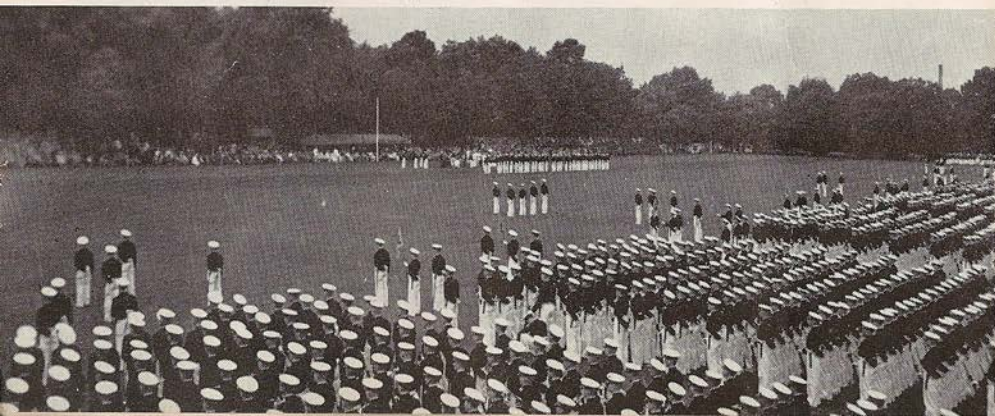
**A**H, June Week, a delicacy beyond description, the fabulous climax to another academic year, the seven days of newsreel and novel fame, a period of rejoicing on the banks of the Severn. It is all that and more. A Navy June Week is a once in a lifetime experience.

Each class prepares to accept the responsibilities of its new position on the Navy ladder. To the First Class it means graduation and the beginning of a new life. To the Second Class it means the Ring Dance and the

final downhill grind. The Youngsters anticipate the new rates and privileges of their new office. To the Plebes, June Week represents their release from bondage and their acceptance as upper classmen.

The ingredients for a successful June Week are readily available and with a bit of cooperation from the Maryland Chamber of Commerce, Weather Division, you can not possibly fail to have the time of your life.

The first sample of the final product is taken Friday night and Saturday morning as the





Navy drags pour into the tiny metropolis - by - the - bay. Over night Annapolitan ancestral homesteads become bases of operations for the boys in blue and their ladies. Following the rigors of unpacking and becoming oriented in the new home-away-from-home, the stage is set for the week-long whirl of events, beginning with a dress parade on Worden Field, Saturday morning.

By unanimous consent, the chef's delight of any June Week is the Ring Dance. To the Second Classman, it represents so much that can not possibly be put into words; the beginning of the end of his Severn Shore days; his acceptance into the great fraternity of the sea; and quite often, with the famous Navy miniature, the engagement to the girl of his dreams.

Take one moonlit night. Blend in the music of one of the nation's finest dance orchestras. Add one midshipman, his girl and a ring. Mix well in the lavishly decorated McDonough Hall. Results guaranteed.

While the Second Class are tripping the light fantastic at the Ring Dance, the First and Third Classes attend the first hop of the week in Dahlgren Hall. As the merciless Mahan Hall tower clock tolls the first hour of the new day, another memorable June Week is well under way.

Sunday morning, the usual

Chapel Service is replaced by the Baccalaureate Ceremony. Parents and friends of the graduates, in the pews normally occupied by the under classes, are welcome guests at the solemn and impressive service. The "Sob Sunday" schedule continues with an afternoon Vesper Service in the Chapel, and an evening Glee Club Con-



cert in Mahan Hall. For seasoning, add a few salty afternoon hours on the bay in a knockabout or on a yawl.

With the arrival of Monday, the busy routine of sailing, picnics, dress parades and hops begins in earnest. The Youngster Hop, Monday evening, is the first Navy organized affair for the Second Class-elect.

The Superintendent's Garden

Party for the graduating class is always a highlight of the week's events. It is actually the final opportunity for the seniors to assemble as a class before they scatter to the four winds.

Tuesday's Worden Field dress parade is the presentation of prizes to outstanding individuals within the Brigade. The recipients are those midshipmen who finished the mad academic race win, place and show.

Wednesday is the one day of the week with a scheduled free afternoon. In the morning, Thompson Stadium is the scene of the presentation of "N" and "E" awards. With the Brigade and guests in the stands and the awardees massed on the famous gridiron, the Superintendent presents the certificates and letters to the team captains and activity presidents.

Many of the activities, such as the *Log*, the Trident Society and the Varsity "N" Club, plan their annual banquets for Wednesday evening preceding the "N" and "E" Dances. The dances are held simultaneously, the "N" Dance in the beautifully decorated Hubbard Hall, and the extra-curricular dance beneath the gigantic "E" in McDonough Hall.

Thursday is actually the climax to the end of the year celebration. The dress parade is the famous Presentation of Colors

to the company which finished first in the intra-Brigade competition, the year-long race for honors. Following the transfer of colors, the company commander is rewarded with a kiss from his drag. The march back to the armory is a pleasant half mile for the First Classmen for it is their "farewell to arms," their last Navy parade.

The Farewell Ball is traditionally the first opportunity for the Plebes to drag in the Yard. Occupational hazards deem it

impossible to assemble the entire Brigade and drags in one hall. The First and Second Class dance is held in Dahlgren Hall, while the Youngsters and Plebes have their own hop in McDonough Hall. The return to Bancroft Hall following hop liberty is always interesting. The Second Class and Youngsters stand well clear while the First

Class and Plebes "have at it."

The graduation ceremony on Friday morning is probably the most dramatic moment in the life of a Naval Academy graduate. Following the address by the guest speaker, the presentation of diplomas and the traditional cheers, the graduates throw their midshipman's caps into the air and meet their relatives and friends for the exchange of shoulder boards.

With the conclusion of the exercises, each remaining class





moves up to its new position. The new First and Third Classes prepare to board the summer cruise fleet on the following morning and the new Second Class anticipate the fabulous Aviation Summer.

Everyone who has participated in the Navy June Week takes with him, when he leaves Annapolis, pleasant memories which will be slow in dying, memories which will make the difficult times ahead seem more bearable.

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*(Continued from page 11)*

By the way, it seems to us that we have heard our drags mention the fact that a small sewing

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**CLASS CRESTS**

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kit sometimes comes in handy for those broken shoulder straps, etc.

It stands to reason that all this gear that we have mentioned must be carried in something. Now, if we could use the taxies, all our carrying problems would be solved. Since that is not the case, please try to pack your clothing into as small a bag as possible. Your drag has to carry it and has a hard time looking properly military whilst toting two bags and a hat box.

Naturally your wardrobe will vary with individual taste. We do hope that this gives you at least an idea of what to expect in clothing needs during your stay.



By now, the initial excitement has worn off and you'll find yourself getting quite hungry. There are many places to eat in Annapolis, and each one seems to have its own special crowd of Mids and their drags. Eat hearty for there will be small chance of a midnight snack unless you have packed a lunch.

The entertainment on Saturday evenings generally runs to hops, but variation in the form of concerts and shows are offered. The shows are three in number: the Masqueraders, the Musical Club Show, and the Navy Relief. The first two are staged by the midshipmen organizations concerned and the last is a benefit performance for

the Navy Relief fund. Much theatrical talent is unearthed in these shows, often to the surprise of the people who know the actors best.

The hops are held either in Memorial or Dahlgren Halls; those in Mem Hall are called Batt Hops and are reserved to the men in the Battalion concerned. The ones in Dahlgren are usually open to all hands. (Plebes excepted, of course!) Each hop has its own theme and is decorated with that thought in mind. An important part of the hop, and one that should never be skipped, is the reception line. It is seldom composed of more than two people, an offi-  
(Continued on page 23)



cer's lady and a member of the Hop Committee. The music is provided by the "NA-10," or a section of the Academy Band. No one can remember when the "NA-10" had only ten members, but who are we to get mathematical? Both the Mid'n NA-10 and the enlisted Academy Band provide the best in music, and, sometimes, intermission entertainment for good measure.

Sunday morning Chapel is one of the best-remembered parts of the weekend. The sight of the Brigade marching to services, and the voices of the all-male choir blend to form a lasting impression. That little vis-a-vis of the services on the chapel steps when your drag proudly shows you off to his buddies is something to be remembered also.

We're not hungry now, so we'll skip noon meal and move right into Sunday afternoon. Again, what you will do depends on your drag. If he knows the Batt Sailing Representative, you may go-a-yachting. If it's nice and warm, canoeing, swimming, picnicking, or cross - country walks are the order of the day. If this is your first visit to Navy, this afternoon may be the time to take that Cook's Tour of the Yard, starting at the Museum and ending at the Main Gate. The theater in the Yard and the ones in town receive a lot of business at this time also.

Later on in the afternoon,  
(Continued on page 27)



## CARVEL HALL



HOSPITALITY HEADQUARTERS  
ANNAPOLIS, MARYLAND

*Comfortable Guest Rooms*  
*Foods from*  
*the Chesapeake Bay Country*  
*Maryland Wines*  
*Spacious Lobbies - Outdoor Terraces*





*(Continued from page 15)*

longer) but when the time is up he has to be back, even if it means joining the "Flying Squadron" for the dash to the Rotunda (which it usually does).

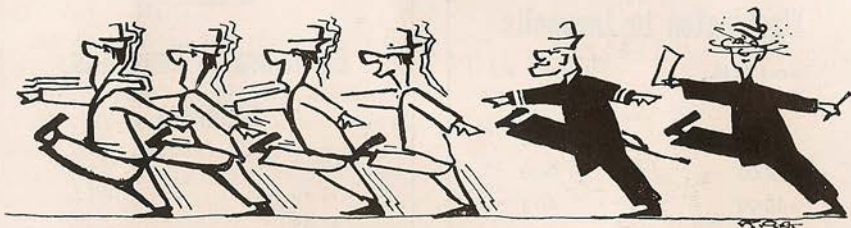
Another regulation you ought to know about says we are not permitted to let anyone wear any article of our uniforms. Of course if you should get the wrong hat by mistake, that can be excused if you pay the time-honored penalty (see page 16), and if you happen to be caught in the rain unexpectedly the dictates of gentlemanly conduct

temporarily take precedence enough over the regulations to allow you to protect that lovely gown with his rain-cape, but aside from that, sorry, no souvenirs.

One more caution and you are off on a Navy weekend: Midshipmen are not permitted to hold your hand or take your arm in public, except, of course, where it may be necessary to give you some help (which may occur frequently on the cobble stones of quaint, historic old Annapolis). That's an old custom of the service. Now when you two are alone. . . .



# KEEP IN STEP



*With life at U.S.N.A.*

If you're laggin' at draggin'  
Your uppers are saggin'  
Your family is naggin'  
Hop on the Band wagon. . . .

get the LOG and SPLINTER

“ . . . . alla time funny ”

## Greyhound Bus Schedule

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### Washington to Annapolis

Leave A. M.	Leave P. M.
5:15	1:00
7:05	2:30
9:00	3:30
10:00	4:15
12:30	5:15
	5:30
	6:30
	8:30
	10:00
	12:30

---

### Annapolis to Washington

Leave A. M.	Leave P. M.
6:00	1:25
7:00	2:30
8:15	4:00
10:30	5:00
12:30	6:30
	7:55
	8:30
	10:35
	11:30

The trip is approximately one hour and fifteen minutes.

## The Baltimore & Annapolis RR Co. Bus Schedule

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### Baltimore to Annapolis, Saturday

Leave	Leave
10:45	4:15
11:45	4:45
12:15	5:15
12:45	5:45
1:15	6:15
1:45	6:45
2:15	7:50
2:45	
3:15	
3:45	

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### Annapolis to Baltimore, Sunday

Leave
1:15
2:15
3:15
4:15
5:15
6:15
7:15
8:15

The trip is approximately one hour.



(Continued from page 23)

there will be another informal in Smoke Hall, this time with "live" music. This informal, coupled with a visit to the Steerage for cokes 'n' cookies, is Standard Operating Procedure for many Mids.

As the shadows multiply and the time for evening meal formation draws nigh, the last lingering farewell is broken short and the busses start on the homeward trip. We hope that you've liked your stay. We've enjoyed your company. 'Bye for now; come back again soon.



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*With Best Wishes From*

C. D. Manring

L. Rogers

H. W. Bergbauer, Jr.

B. M. Kauderer

R. Raymond, III

O. W. Will

J. T. Bucy, Jr.

*And*

*The Brigade of Midshipmen*



## NOTES

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## NOTES

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## NOTES

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***So You're Coming to Annapolis . . .***

**LET US BE THE FIRST TO WELCOME YOU.**



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